

COMMUNITY INVITATION

The City of Whitewater invites community members to continue to make Whitewater an exceptional community in which to live, work and play. There are Board member openings/renewals on:

BIRGE FOUNTAIN COMMITTEE - Oversees maintenance of Birge Fountain. Meet several times a year, normally on Wednesday afternoons.

BOARD OF ZONING APPEALS – Hear requests from property owners for variance to the Zoning Code. Alternate and regular positions open. Meet 4th Thursday of a month *if there is a case*.

CABLE T.V. COMMITTEE – Oversee local cable television operation. Meet as needed and by arrangement with Board Members.

COMMUNITY DEVELOPMENT AUTHORITY. Promote economic development within Community.

DISABILITY RIGHTS COMMITTEE – Hear complaints filed by those believing disability rights have been compromised. Meet as needed.

ETHICS COMMITTEE – Meet to hear and made recommendation regarding local government ethics complaints. Meet as needed.

LANDMARKS COMMISSION - Oversees local Landmarks.

LIBRARY BOARD. Oversees management of Irvin L. Young Memorial Library.

PARKS AND RECREATION BOARD – alternate member. Oversee Parks and Recreation programs and promote recreational opportunities within the City.

PLAN AND ARCHITECTURAL REVIEW COMMISSION - Reviews plans for development in City and hear requests for conditional use permits. Meets 2nd Monday evening of each month.

POLICE AND FIRE COMMISSION. Oversees Police Department matters.

URBAN FORESTRY COMMISSION. Provides input relating to Urban Forestry matters and oversees Bird City USA designation. Meets monthly.

Interested citizens are asked to complete a Citizen Interest form, which can be obtained from the City Clerk or from the City's website under Clerk's Department (www.whitewater-wi.gov).

Interest forms must be returned to: City Clerk, P.O. Box 178, Whitewater, Wisconsin 53190 by March 23, 2015. For further information, please contact City Clerk Michele Smith at (262) 473-0500, Extension 202 or msmith@whitewater-wi.gov.

Michele Smith, City Clerk